

Shivani Patel

Atlanta, GA 30084 | Cell: 770.336.6376 | shivani Patel348@gmail.com

EDUCATION

- Kennesaw State University, B.S. in Computer Science, May 2018
- Georgia State University, A.S. in Computer Science, Dec 2016

SKILLS

Design Tools: Sketch, Figma, and Balsamiq

Prototyping Tools: InVision and Figma

Competency: Product Design, Rapid prototyping, and Interaction Design

User Interface Platforms: Web, Mobile, AR, and E-commerce

Management: Agile, Mentoring, and Facilitating

Project Delivering: Zeplin, Invision, Figma

CERTIFICATIONS

- Certified UX Designer - Designlab UX Academy

EXPERIENCE

Sogeti - Senior UX/UI Designer

November 2020 to Present

- Responsible for User Research, Information Architecture, Interaction, and Visual Design, Prototyping, and User Testing.
- Ideate, Produce, and present project deliverables such as user flows, wireframes, Low-fidelity, High-fidelity, and concept designs to demonstrate new features, dialogs, and other visual elements in the projects
- Gathering information from the BA team to understand and translate it into a user-friendly responsive website.
- Designed user interfaces for web and mobile.
- Collaborating with the offshore team and delivering projects through Zeplin to the developers.
- Projects: Chick-Fil-a, Crowley, AtriCure

Altisource - UX/UI Designer

September 2019 to October 2020

- Used Sketch as a platform to complete redesigning of the Hubzu App and Website.
- Conducted user interviews and user testing as part of the research process.
- Collaborated with the offshore team to deliver the projects through Zeplin.
- Designed user interfaces for web and mobile.
- Created responsive designs.
- User interaction increased by 13.4%

Saige Chefs

Associate UX/UI Designer December 2017 to January 2019

- Designed a new concept of checkout, sign in, and sign out process to improve user interactions, and user experience.
- Communicated ideas using mockups through Adobe Illustrator and Sketch.
- Collaborated with the team to design user interfaces for web, mobile, and tablet.
- Sales increased by 8.7%

CS Salon - UI/UX Intern

January 2017 to May 2017

- Designed visual mockups/prototypes from wireframes.
- Delivered final design production – ready assets for development.
- Built new features and improved the experience/ user interaction.